

\_\_\_\_\_

CHARACTER NAME AND RANK



CLASS \_\_\_\_\_ DEITY: \_\_\_\_\_

RACE \_\_\_\_\_

ALIGNMENT \_\_\_\_\_

LANGUAGES \_\_\_\_\_

MOVEMENT

EXP: \_\_\_\_\_  
EXP. NEXT LVL: \_\_\_\_\_

LEVEL EXPERIENCE

ATTRIBUTES (ATTRIBUTE CHECK = D20 + LVL + MOD)

P	SCORE	CATEGORY	MOD
<input type="radio"/>	<input type="text"/>	PARALYSIS & CONSTRICTION	<input type="text"/>
<input type="radio"/>	<input type="text"/>	BREATH WEAPON & TRAPS	<input type="text"/>
<input type="radio"/>	<input type="text"/>	DISEASE, ENERGY DRAIN, & POISON	<input type="text"/>
<input type="radio"/>	<input type="text"/>	ARCANE MAGIC & ILLUSION	<input type="text"/>
<input type="radio"/>	<input type="text"/>	CONFUSION, DIVINE MAGIC, GAZE ATTACK, PETRIFICATION, POLYMORPH	<input type="text"/>
<input type="radio"/>	<input type="text"/>	DEATH ATTACK, CHARM, & FEAR	<input type="text"/>

AC = 10 +

HP

DAMAGE: \_\_\_\_\_

ARMOR  SHIELD  MOD  MAGIC  MISC

ARMOR WORN: \_\_\_\_\_

SHIELD: \_\_\_\_\_ HELM: \_\_\_\_\_

HITS POINTS BY LEVEL (INCLUDES CONSTITUTION BONUS)

1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th	11th	12th	13th	14th	15th
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

WEAPONS	BtH	MOD	MISC	MAGIC	TOTAL	DMG	MOD	MISC	MAGIC	TOTAL
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
NOTES:										
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
NOTES:										
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
NOTES:										
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
NOTES:										
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
NOTES:										

CLASS ABILITIES

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

HOLY SYMBOL \_\_\_\_\_

TURN UNDEAD

TURNING CHECK  # TURNED

WIS  D12+CHA MOD

RACE ABILITIES

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

SPELLS

LEVEL	# SPELLS	BONUS SPELLS	TOTAL
0	<input type="text"/>	<input type="text"/>	<input type="text"/>
1ST	<input type="text"/>	<input type="text"/>	<input type="text"/>
2ND	<input type="text"/>	<input type="text"/>	<input type="text"/>
3RD	<input type="text"/>	<input type="text"/>	<input type="text"/>
4TH	<input type="text"/>	<input type="text"/>	<input type="text"/>
5TH	<input type="text"/>	<input type="text"/>	<input type="text"/>
6TH	<input type="text"/>	<input type="text"/>	<input type="text"/>
7TH	<input type="text"/>	<input type="text"/>	<input type="text"/>
8TH	<input type="text"/>	<input type="text"/>	<input type="text"/>
9TH	<input type="text"/>	<input type="text"/>	<input type="text"/>

## POSSESSIONS

ITEM	EN	ITEM	EN	ITEM	EN

**AMMUNITION**  
**ARROWS/ STONES/ BOLTS OTHER**

SPELLS/MAGIC ITEMS/SCROLLS/POTIONS		

**VICTUALS**  
**FOOD WATER**

**COIN**  
**PLATINUM**   
**GOLD**   
**SILVER**   
**COPPER**

**MAGIC ITEMS & TREASURE (CONTINUED)**  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

<b>HORSE/ANIMAL COMPANION/FAMILIAR</b>					<b>NAME</b> _____	
AC <input style="width: 30px;" type="text"/>	MOVE <input style="width: 30px;" type="text"/>	SAVES <input style="width: 30px;" type="text"/>	HP _____	DAMAGE _____		
TYPE _____			NOTES _____			

**ENCUMBRANCE**

TOTAL	
PENALTY	
MOVE	
ATTRIBUTE CHECK	
ARMOR CLASS	

<b>DESCRIPTION/PERSONALITY/BACKGROUND</b>					<b>PLACE OF ORIGIN</b> _____	
HEIGHT <input style="width: 50px;" type="text"/>	SEX <input style="width: 50px;" type="text"/>	HAIR <input style="width: 50px;" type="text"/>	<b>NOTES/SCARS/ETC</b> _____			
WEIGHT <input style="width: 50px;" type="text"/>	AGE <input style="width: 50px;" type="text"/>	EYES <input style="width: 50px;" type="text"/>				
<b>DESCRIPTION:</b> _____						
<b>PERSONALITY:</b> _____						
<b>BACKGROUND:</b> _____						

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